

ABOUT

My work is precise, thoughtful, and thorough. I think in terms of systems when designing.
My goal is to produce work that is both functional and aesthetically pleasing.

EXPERIENCE

MICROSOFT - FLUENT Contract: Insight Global	<ul style="list-style-type: none">· New icon creation and existing icon support for the Microsoft Fluent System Icons library	10/2021 – present
MICROSOFT - EDGE Contract: Insight Global	<ul style="list-style-type: none">· Owning the visual portion of a product-wide icon refresh — icon audit, new icon creation, icon mapping, icon production, implementation support· Exploring new browser features· Iterating on existing features	11/2019 – 10/2021
POP Contract: 24 Seven	<ul style="list-style-type: none">· Marketing asset design for Target	09/2019 – 10/2019
MICROSOFT - MIXER Contract: Insight Global	<ul style="list-style-type: none">· Product-wide icon redesign· Mixer UI audit	04/2019 – 06/2019
MICROSOFT - XBOX Contract: Yoh Services LLC	<ul style="list-style-type: none">· Owning the visual portion of Xbox Game Pass mobile app launch· Xbox Game Pass PC app explores· Xbox console interface design	04/2017 – 10/2018
MICROSOFT - XBOX Contract: Yoh Services LLC	<ul style="list-style-type: none">· Owning the visual/UX portion of Xbox One feature launch, Notifications in Idle Mode· Xbox console interface design	04/2015 – 10/2016
GARRIGAN LYMAN GROUP Contract: TCG / Robert Half	<ul style="list-style-type: none">· Web design and marketing asset production for T-Mobile	09/2014 – 03/2015
MICROSOFT - XBOX Contract: Aquent	<ul style="list-style-type: none">· Xbox website interface design· Xbox console UI audit	06/2013 – 06/2014
HAMMERQUIST STUDIOS	<ul style="list-style-type: none">· Print and web design for a variety of clients	11/2012 – 06/2013
NORDSTROM Contract: TCG / Robert Half	<ul style="list-style-type: none">· Asset production for Nordstrom website and app	07/2012 – 10/2012
FREELANCE	<ul style="list-style-type: none">· Identity design· Light html coding	

EDUCATION

SEATTLE CENTRAL COLLEGE	AAS — Graphic Design Visual & interaction design	2010 – 2012
UNIVERSITY OF WASHINGTON	BA — Interdisciplinary Visual Art Focus on drawing & printmaking	2006 – 2010

SOFTWARE

Figma Sketch	InDesign Illustrator	Photoshop Dreamweaver
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